



# MANDURAH NETBALL ASSOCIATION

## Scorers Responsibility

- ❖ All sections of the score card are to be correctly filled in.
  - this includes playing positions for all age groups.
- ❖ The team listed first on the score card shall be responsible for scoring. The team listed second should stand next to the scorer, and will be responsible for timing the game if not centrally timed. They will also fill in the score card where appropriate, and assist the umpires with halftime and quarter breaks.
- ❖ A player's name must be added to the score card if they are not on the printed list.
- ❖ When adding a player's name, ensure the full name is written.
  - ie. Parker, Grace. Not Parker G or Grace J.
- ❖ Players playing up from a lower division are to be entered on the team list in the designated "Borrowed Players" section of the score card. Details to include
  - ie. (Name) Parker, Grace (Team) Saints 3 (Division) 2A
- ❖ SGV For a fill in player who is not permanently in the team. A player's name to be listed on the team list in the "Borrowed Players" section of the score card and must include the SGV Number.
  - ie. (Name) Parker, Grace SGV 101525
- ❖ SGV must be purchased before the game commences.
- ❖ Keep an accurate record of goals scored by crossing through the numbered square as a goal is scored. Circle the final goal each quarter.
- ❖ Keep an accurate record of the centre passes.
- ❖ Each quarter update the players positions on court.
- ❖ Immediately after the game, ensure the score card is signed by the umpires and captains of each team.
- ❖ The winning team is responsible for handing the score card into the office, as soon as possible after a game.

### Remember

- ✓ Being on the score card does not constitute playing a game. The player must have taken the court and have a playing position recorded next to their name to have been deemed as played.
- ✓ Please ensure the score card is neat and legible.